

# **One-Time Verifier-Based Encrypted Key Exchange**

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***PKC '05***  
***Les Diablerets, Switzerland***  
***January 24<sup>th</sup> 2005***

# Summary



- ***Authenticated Key Exchange***
- ***Password-Based Authentication***
  - ***EKE and OKE***
  - ***Security Results***
- ***Enhanced Security against Corruption***

# Authenticated Key Exchange

Two parties (Alice and Bob) agree on a **common** secret key  $sk$ , in order to establish a secret channel

- Basic security notion: ***semantic security***
  - only the intended partners can compute the session key  $sk$
- Formally:
  - the session key  $sk$  is indistinguishable from a random string  $r$ , to anybody else

# Further Properties



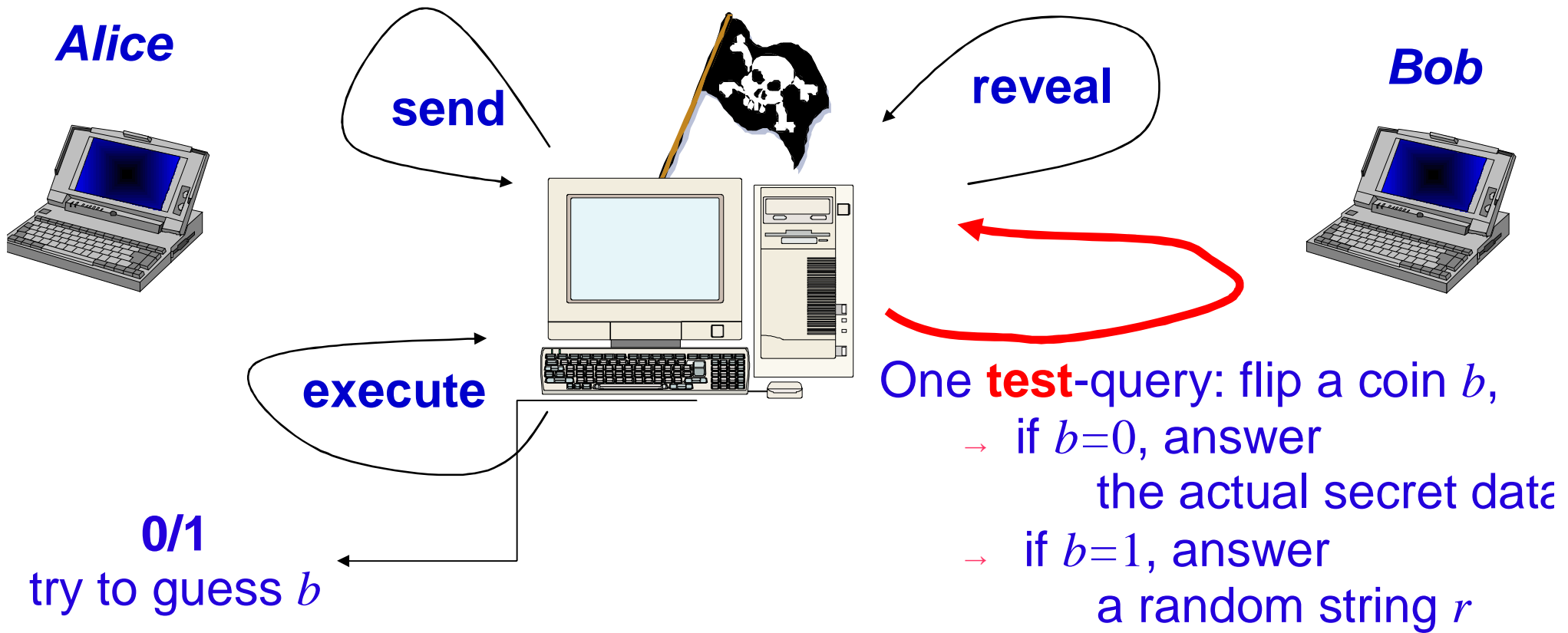
- ***Mutual authentication***
  - They are both sure to **actually** share the secret with the people they think they do
- ***Forward-secrecy***
  - Even if a long-term secret data is corrupted, previously shared secrets are **still** protected

# Passive/Active Adversaries

- **Passive adversary: *history*** built using
  - the **execute**-queries → transcripts
  - the **reveal**-queries → session keys
- **Active adversary: *entire control of the network***
  - the **send**-queries
    - active, adaptive adversary on concurrent executions*
    - to send message to Alice or Bob  
(in place of Bob or Alice respectively)
    - to intercept, forward and/or modify messages

# semantic Security

As many **execute**, **send** and **reveal** queries as the adversary wants



# Freshness



$A_i$  and  $B_j$ : two instances of Alice and Bob

- the adversary asks a **reveal** to  $A_i$
- the adversary asks the **test** to  $B_j$

## Freshness:

- the instance has accepted (holds a key!)
- neither the instance nor its partner has been asked for a **reveal** query

# Forward Secrecy: Corrupt-Query

*Forward Secrecy: corruption of long term keys*

- *the **corrupt**-queries  $\mathcal{R}$  long-term key*

**FS-Freshness:**

- the instance has accepted (holds a key!)
- neither the instance nor its partner has been asked for a **reveal** query
- (neither the instance) nor its partner has been asked for a **corrupt** query

⇒ Diffie-Hellman provides the Forward Secrecy



# Diffie-Hellman Key Exchange

$G = \langle g \rangle$ , cyclic group of prime order  $q$

- Alice chooses a random  $x \in \mathbf{Z}_q$ ,  
computes and sends  $X = g^x$
- Bob chooses a random  $y \in \mathbf{Z}_q$ ,  
computes and sends  $Y = g^y$
- They can both compute the value

$$K = Y^x = X^y$$

# Properties



- Without any authentication, no security is possible:  
man-in-the-middle attack
- ⇒ some authentication is required
- If flows are **authenticated** (MAC or Signature),  
it provides the forward secrecy under  
the **DDH Problem**
  - If one derives the session key as  $sk = H(K, \dots)$ ,  
in the random oracle model, the forward secrecy  
is relative to the **CDH Problem**

# Password-based Authentication



Password (short – low-entropy secret – say 20 bits)

- exhaustive search is possible
- basic attack: **on-line exhaustive search**
  - the adversary guesses a password
  - tries to play the protocol with this guess
  - failure  $\Rightarrow$  it erases the password from the list
  - and restarts...

after  $2^{20}$  attempts, the adversary wins

# Dictionary Attack

*The on-line exhaustive search*

- *cannot be prevented*
- *can be made less serious (delay, limitations, ...)*

*We want it to be the best attack...*

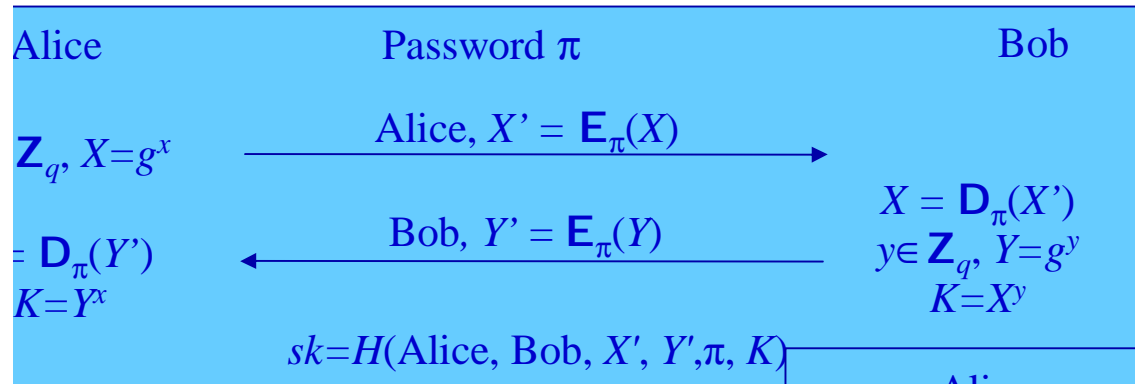
*The off-line exhaustive search*

- *a few passive or active attacks*
  - *transcripts  $\mathcal{P}$  password, by an off-line check*
- this is called **dictionary attack***

*$\mathcal{P}$  our **GOAL**: prevent dictionary attacks*

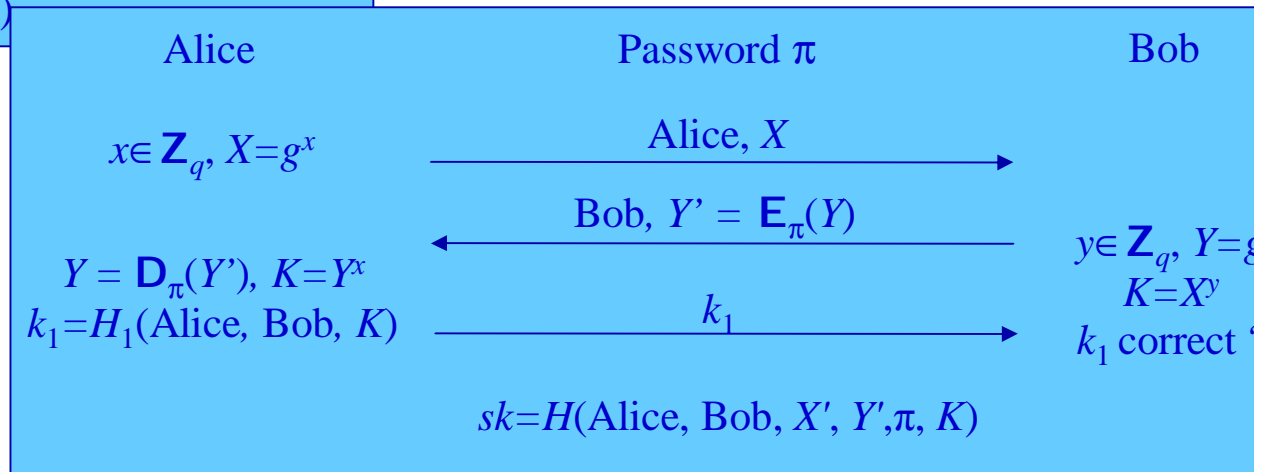
# Example: EKE

one of the most famous schemes: **Encrypted Key Exchange**  
 either one or two flows are encrypted with the password



$E_\pi$ : ideal cipher

$E_\pi(X) = H(\pi).X$  in ROM



# EKE - OKE

## OKE: Open Key Exchange

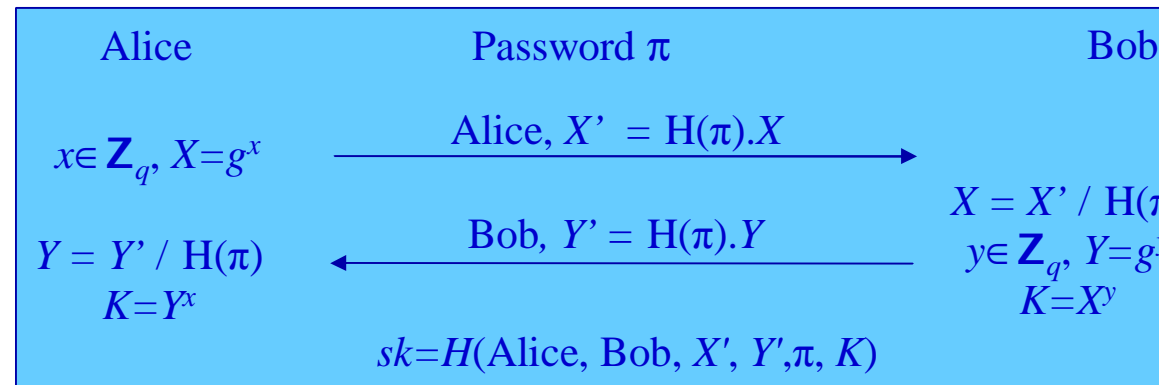
- first flow sent in clear (open)
- forward secrecy = CDH

[MKe02: PAK]

## EKE: Encrypted Key Exchange

- both flows encrypted
- semantic security = CDH

**KE: Forward secrecy  
= open problem**  
[MKe02: PAK]



# Reasons...

## **Proof of *semantic security*:**

- *sequence of indistinguishable games, such that at the end the simulation does not use the password*
- $\mathcal{P}$  the password can be chosen at the very end to check whether or not the adversary had won*

## **In the *forward-secrecy* game:**

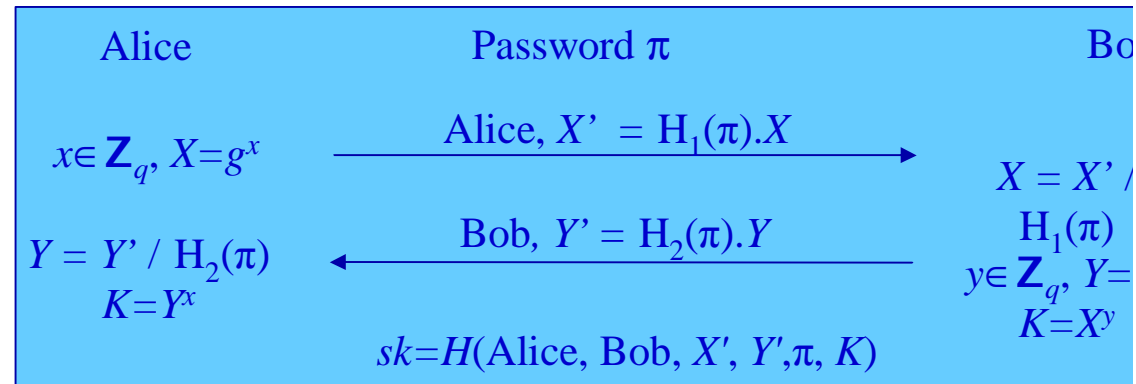
- *the password has to be chosen when the corrupt query is asked, and then the adversary knows the password*
- *he can ask reveal or hash queries on previous keys (when the password was unknown to the simulator)*

***$\mathcal{P}$  consistency?... Decisional Oracle...  $\mathcal{P}$  Gap Problem***

# EKE: Security Results

## Assumptions

- two different masks with  $H_1$  and  $H_2$
- random-oracle model for  $H$ ,  $H_1$ , and  $H_2$



**Semantic security of EKE :**

**advantage**  $\leq 2 q_s / N + 3 q_h^2 \text{Succ}^{\text{CDH}}(t') + e$

**Forward Secrecy of EKE :**

**advantage**  $\leq 2 q_s / N + 4 \text{Succ}^{\text{GDH}}(t', q_h) + e$

**$\text{Succ}^{\text{GDH}}(t, q)$  = Probability to solve the CDH problem, within time  $t$ , after  $q$  calls to a DDH oracle**



# Improved Security

- ***Protecting against server corruptions:  
verifier-based authentication***
  - ***Alice knows a password  $p$ ,***
  - ***Bob just knows a verifier of the password  $v = f(p)$ ,***
    - ***$v$  is the actual password,***
    - ***then Alice proves her knowledge of  $p = f^{-1}(v)$ , in ZK***

# Improved Security (Con'd)

- ***Protecting against client corruptions:  
one-time password authentication***
  - ***the actual password is  $v_n = f^n(p)$***
  - ***at the end the client sends,  
encrypted under the new session key,  $v_{n-1} = f^{n-1}(p)$ ,  
which validity can be easily checked***
  - ***the next password will be  $v_{n-1}$***